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A Graph-based Operational Semantics for Context-oriented Programming



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Context

- **Observation:** Several types of languages aiming to improve separation of concerns: AOP, COP, FOP, role-based programming, ...
- Support for these languages is often limited to the language level.

Context

- **Goal:** Create a VM supporting modularization of crosscutting concerns: delMDSOC (delegation-based Multi-Dimensional Separation of Concerns)
 - Hans Schippers et al., OOPSLA 2008
Delegation-based Semantics for Modularizing Crosscutting Concerns
 - Michael Haupt and Hans Schippers, ECOOP 2007
A Machine Model for Aspect-oriented Programming

Introduction to deIMDSOC

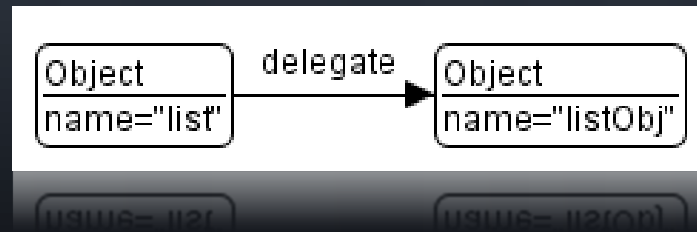
- Express all high-level concepts in terms of:
 - Prototype objects
 - Message passing
 - Delegation

- Each object has a proxy:

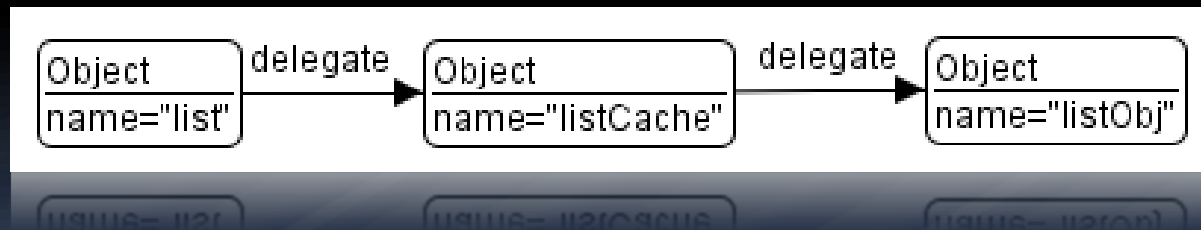
Allows for dynamic (un-)deployment of code, in the form of aspects, layers, ...

Dynamic deployment example

A list object and its proxy:



Deploy list caching:



Structural operational semantics

Production rule of a `with`-block:

$$\begin{array}{c}
 \text{getMethods}(P, L) = M_1 \dots M_n \\
 \forall i : M_i = T_i \ C_i.m_i(T'_i \ x)\{e_i\} \\
 \forall k \in [1, n] : \iota_{p,k} \notin \text{dom}(h) \\
 h' = h[\iota_{p,1} \mapsto \llbracket m_1 : e_1 \rrbracket][\text{Del}_{\iota_{p,1}} \mapsto \text{Del}_h(C_1)] \\
 \qquad \qquad \qquad [\text{Del}_h(C_1) \mapsto \iota_{p,1}] \\
 \dots \\
 [\iota_{p,n} \mapsto \llbracket m_n : e_n \rrbracket][\text{Del}_{\iota_{p,n}} \mapsto \text{Del}_h(C_n)] \\
 \qquad \qquad \qquad [\text{Del}_h(C_n) \mapsto \iota_{p,n}] \\
 [\text{Lyr}(\iota_{p,1}) \mapsto L] \dots [\text{Lyr}(\iota_{p,n}) \mapsto L] \\
 P \vdash e, h', s \rightsquigarrow_\delta \iota, h'' \\
 \hline
 h''' = h''[\text{Del}_h(C_n) \mapsto \text{Del}_{\iota_{p,n}}] \dots [\text{Del}_h(C_1) \mapsto \text{Del}_{\iota_{p,1}}] \\
 \hline
 P \vdash \text{withlayer}(L)\{e\}, h, s \rightsquigarrow_\delta \iota, h'''
 \end{array}$$

SOS, some disadvantages

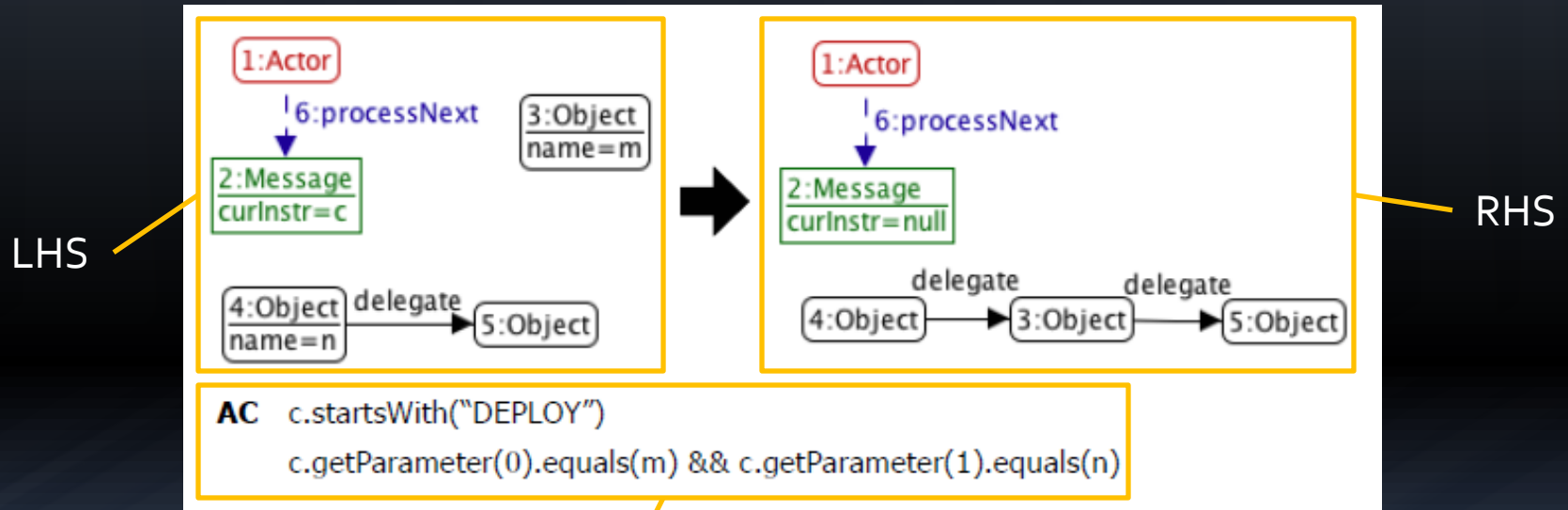
- Implicit representation of program state:
hard to see the relations between objects
 - Makes it hard to reason about or experiment with the model
- Lack of tool support: no simulation
 - Simulation helps to understand semantics:
Learn by example

An alternative: Graph rewriting

- Explicit representation of program state
- Tool support:
AGG was used to model this semantics
 - Grzegorz Rozenberg, 1997
Handbook of Graph Grammars and Computing by Graph Transformation
 - Gabriele Taentzer, AGTIVE 2003
AGG: A Graph Transformation Environment for Modeling
and Validation of Software

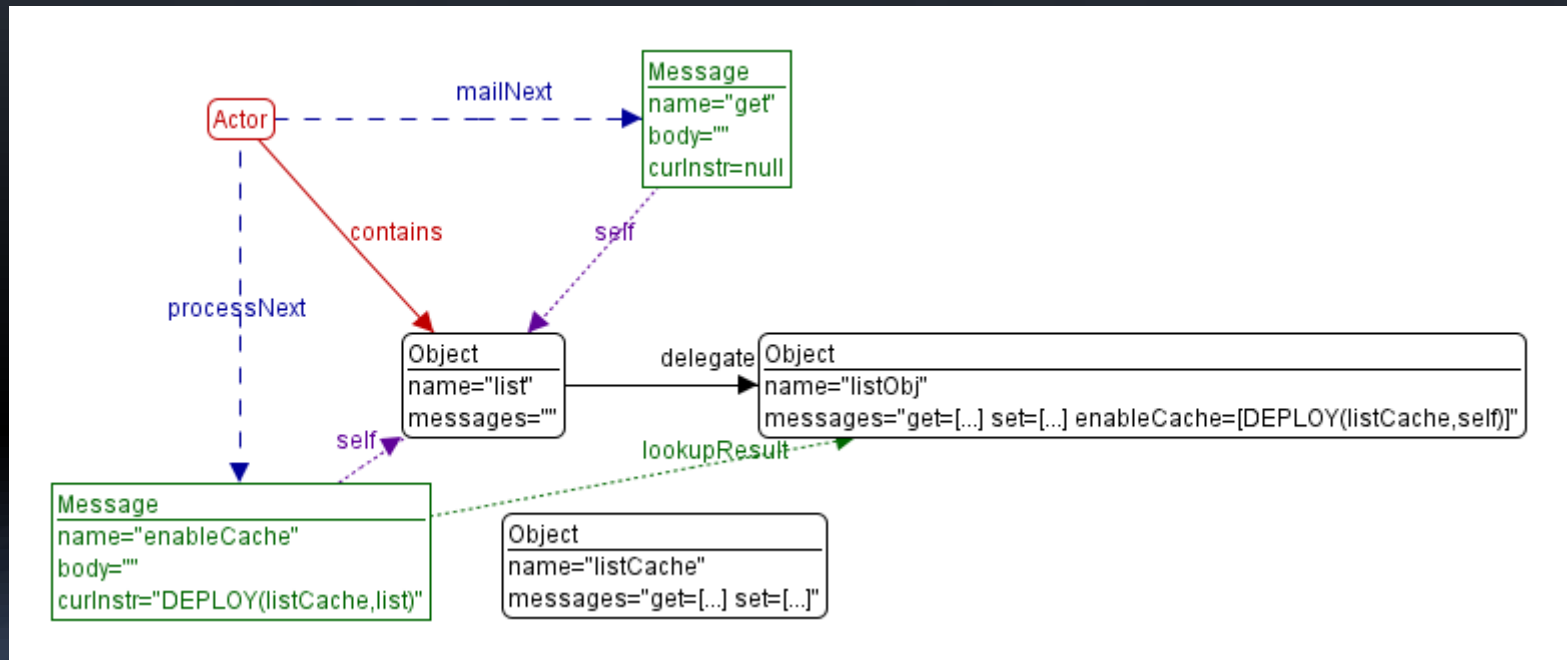
A graph rewrite rule

Rule describing the DEPLOY instruction:



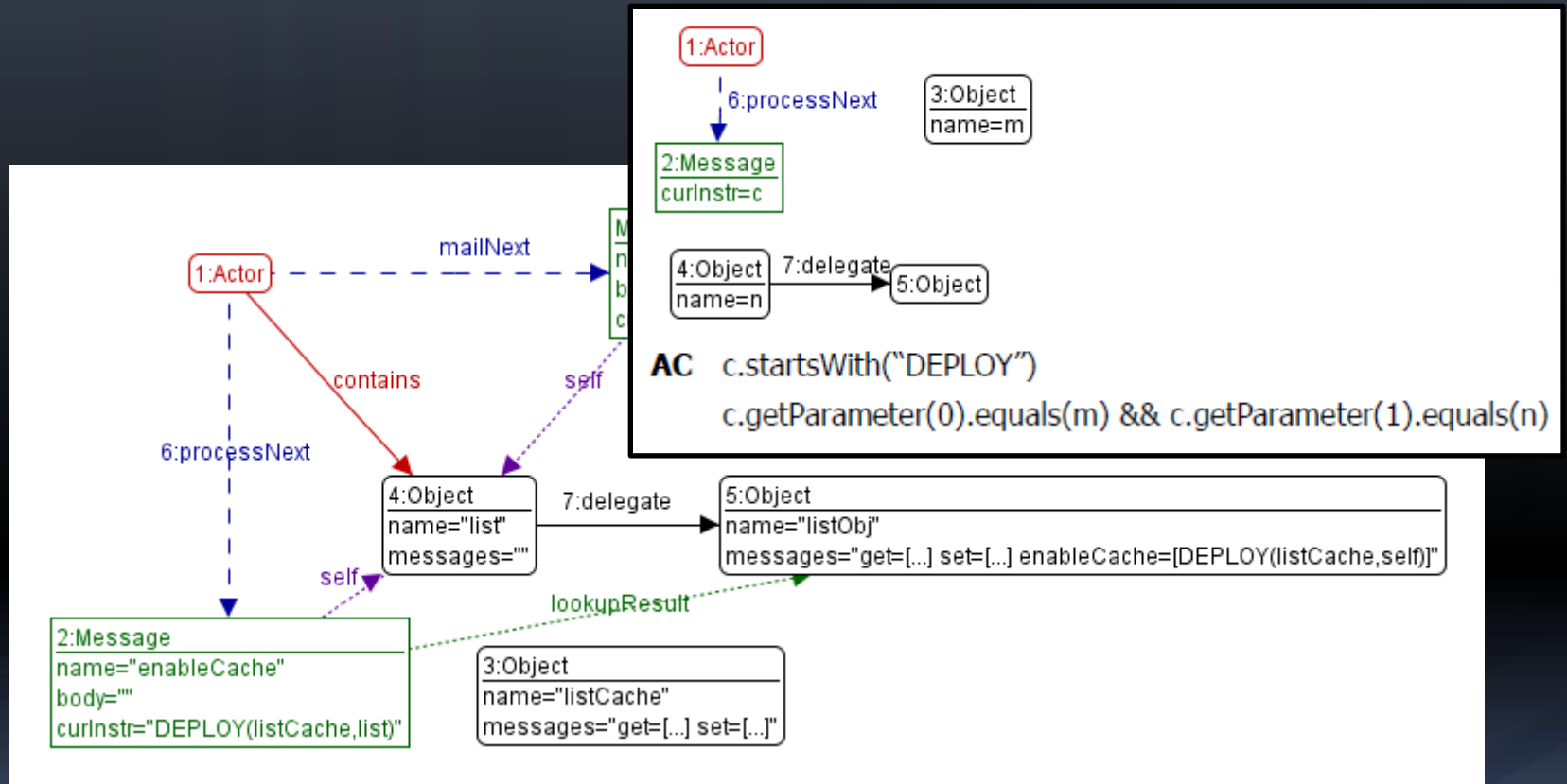
Application conditions

Rule application: before



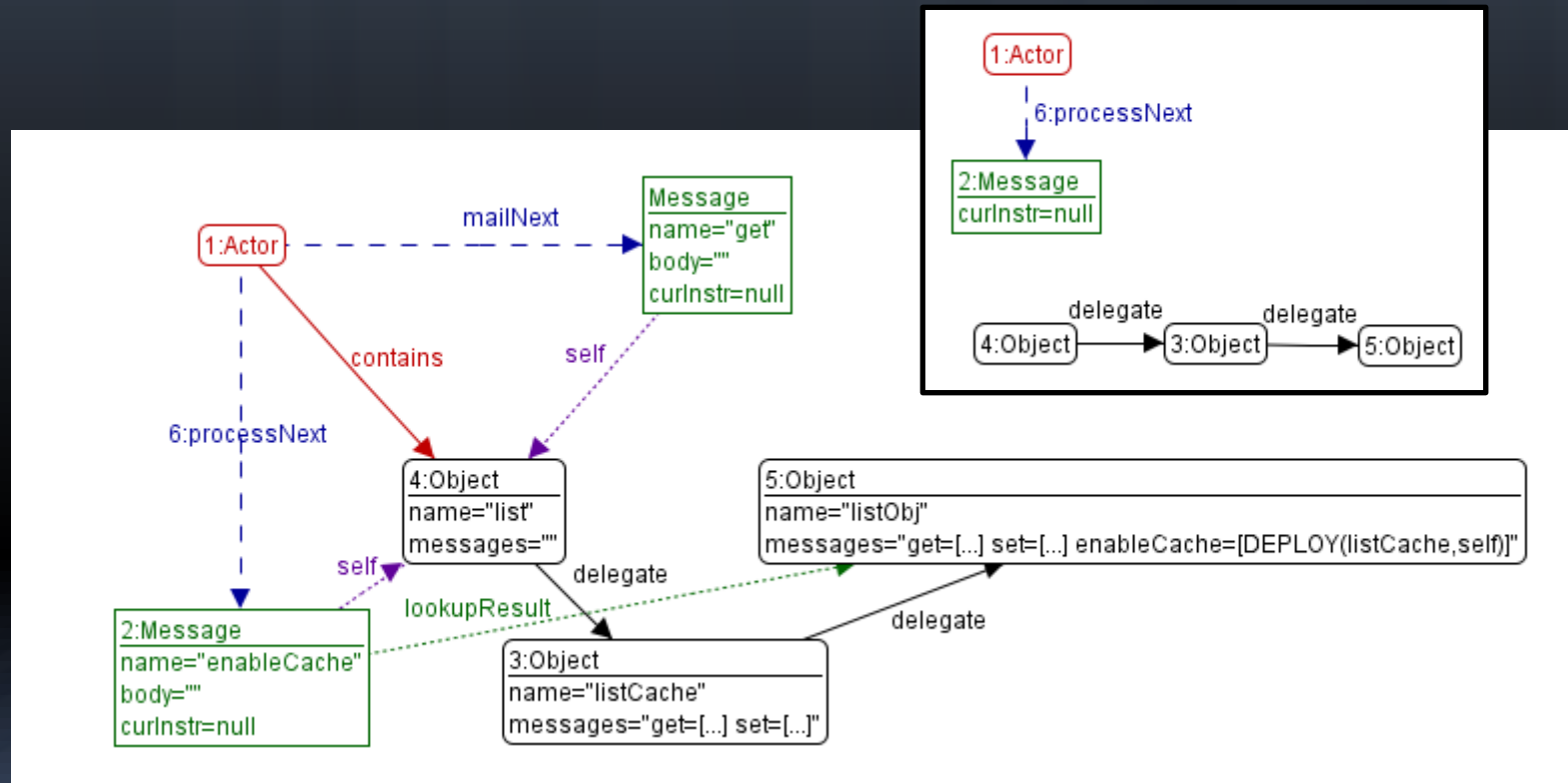
Rule application: before

Rule LHS:



Rule application: after

Rule RHS:



```

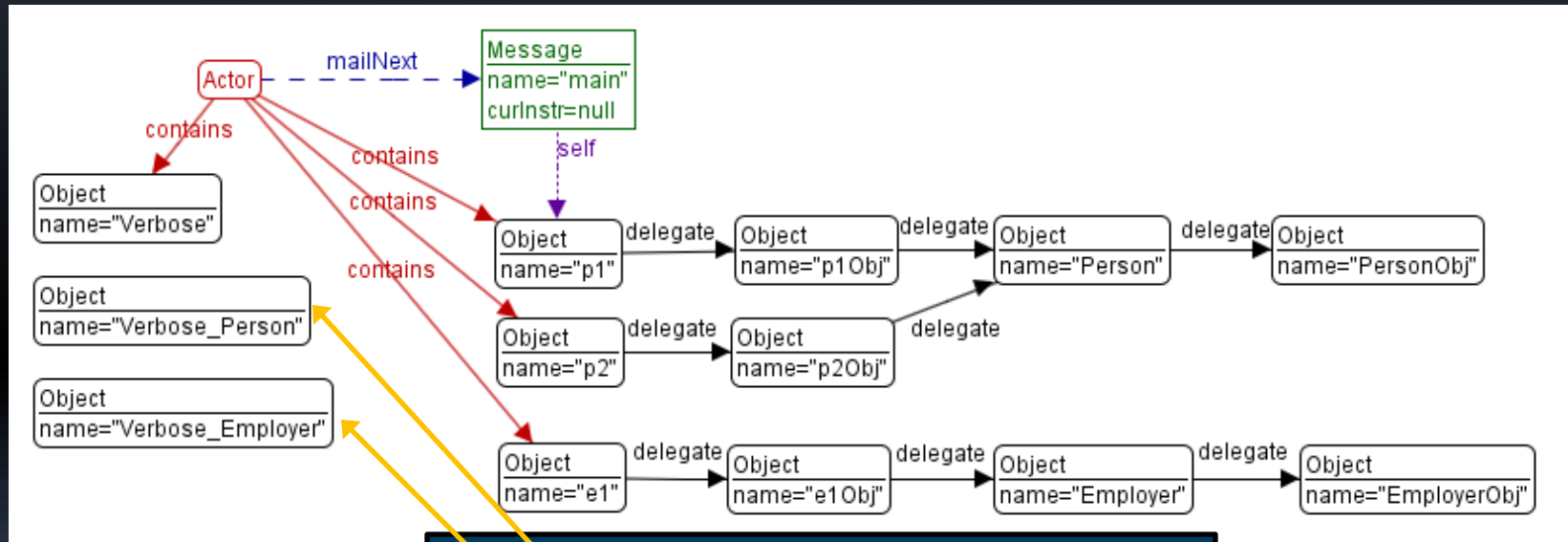
class Person {
    String name; Employer emp;
    String toString() {return name;}
    void main() {
        Employer e=new Employer("Cosmo Spacely",
            "Sprocketlane 23, Orbit city");
        Person p=new Person("George Jetson", e);
        with(Verbose) {print(p.toString());}
    }
}

class Employer {
    String name; String addr;
    void toString() { return name; }
}

layer Verbose {
    void Person.toString() {return proceed()
        + "Employer:" + emp.toString();}
    void Employer.toString() {return proceed()
        + "Address:" + addr.toString();}
}

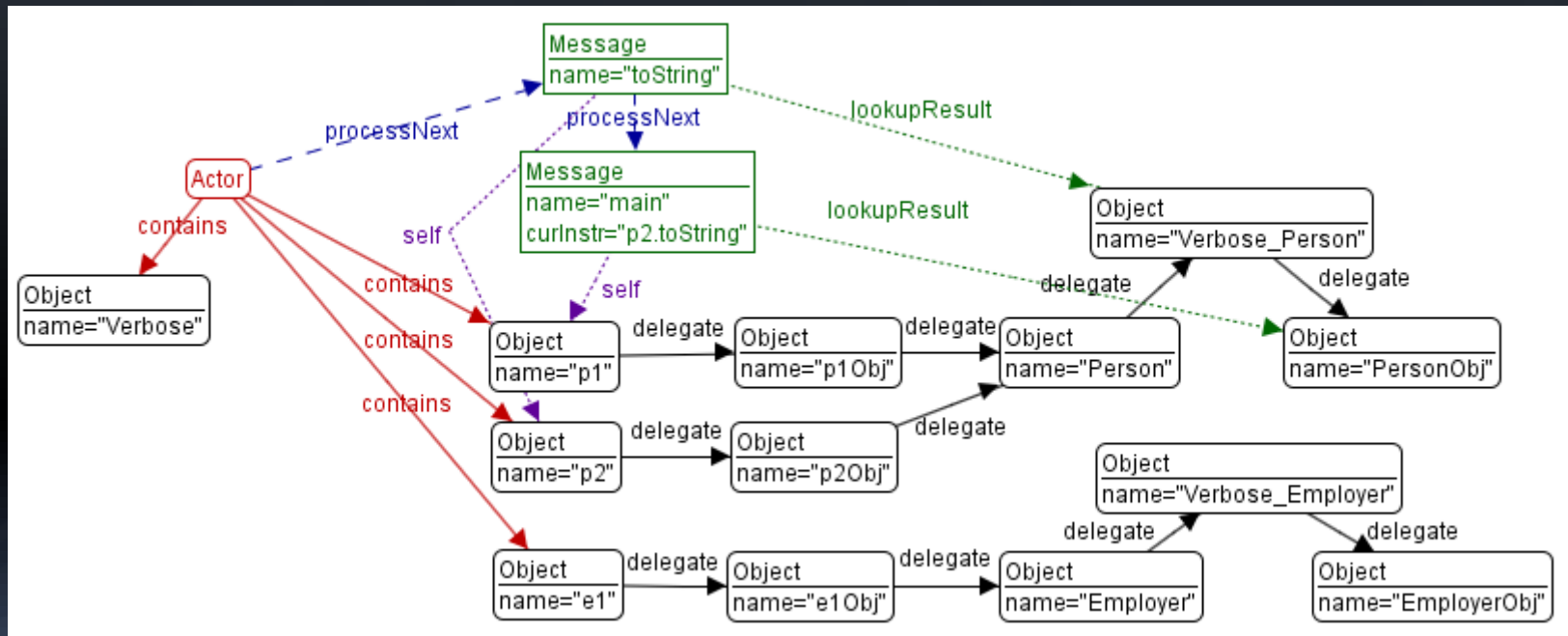
```

Initial program state



```
layer Verbose {  
    void Person.toString() {...}  
    void Employer.toString() {...}  
}
```

After layer activation



Conclusion

- Graph rewriting as an alternative for specifying COP semantics:
 - Well-suited for experimentation, e.g.:
 - New language constructs
 - Specifying refactorings
 - Allows for learning by example
- Future work:
 - Define a graph-based semantic mapping from a COP language to deMDSOC